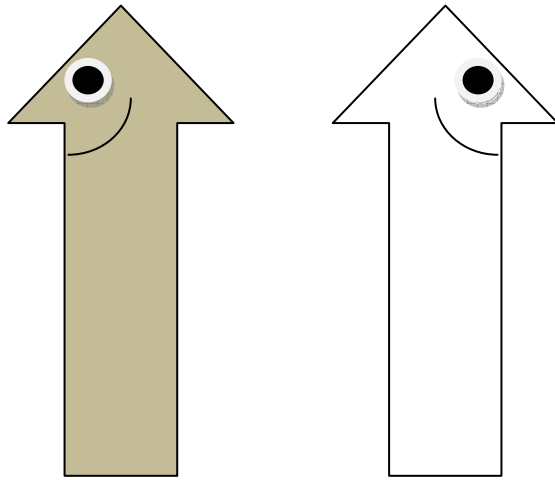
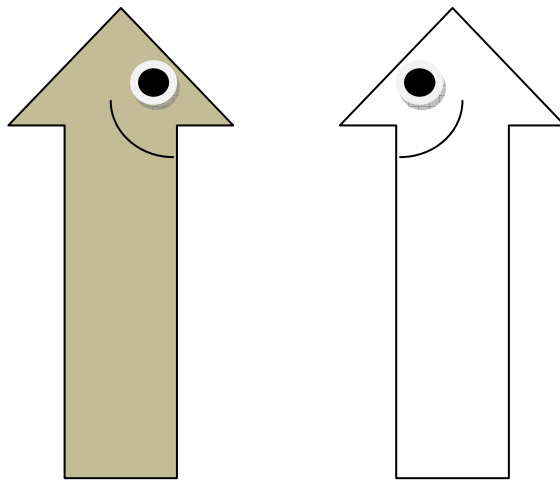


# Opposites

**BACK TO BACK**

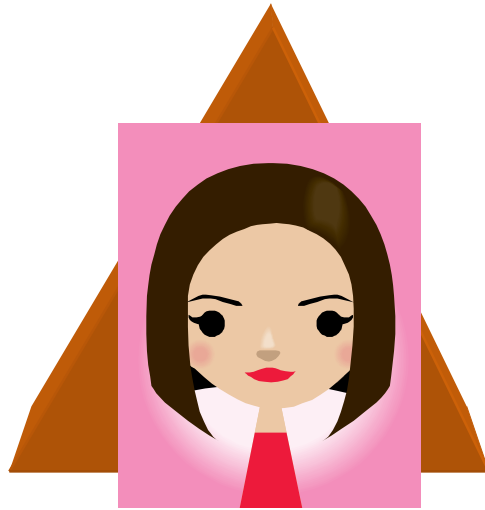


**FACE TO FACE**

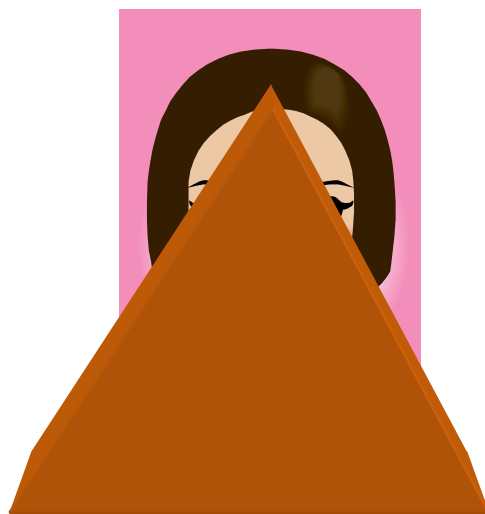


# Opposites

# IN FRONT

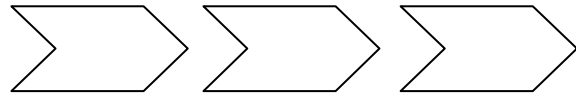


# BEHIND



# Opposites

# FORWARD

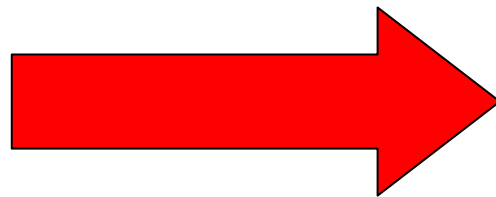


# BACKWARD

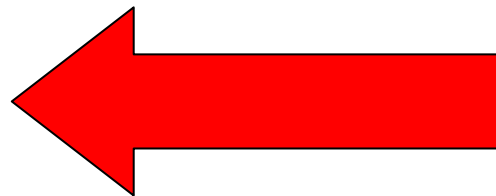


# Opposites

**RIGHT**



**LEFT**

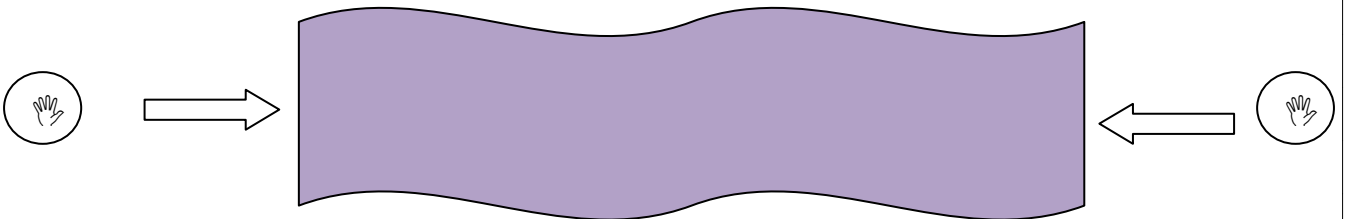


# Opposites

## STRETCH

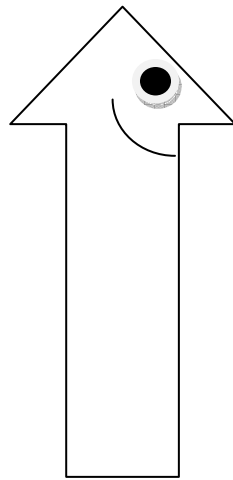


## RELAX

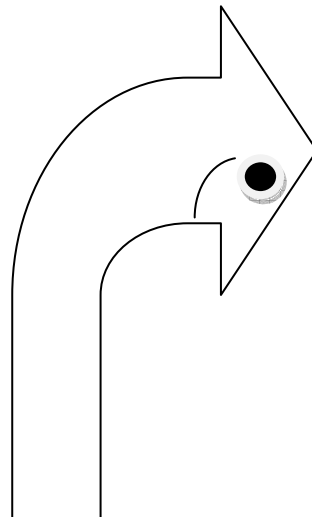


# Opposites

**STRAIGHT**

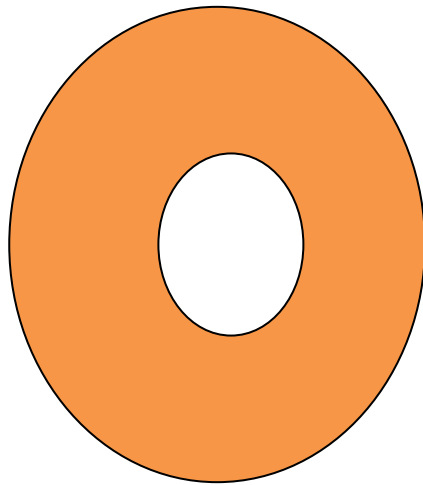


**BENT**

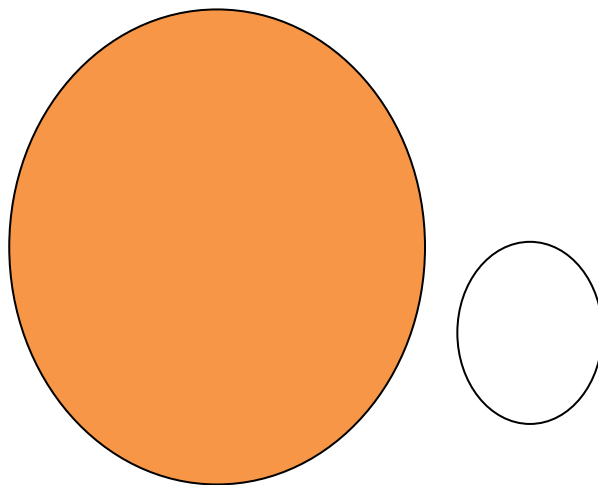


# Opposites

## INSIDE



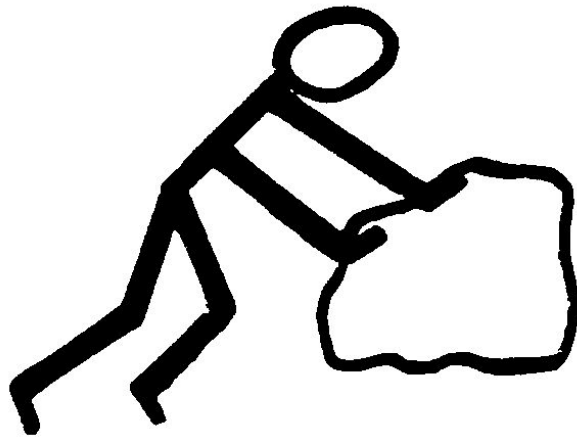
## OUTSIDE



# Opposites

Material 7.1

## PUSH



## PULL

