Physical Education and Language Integrated Learning – P.E. in CLIL

Aprenentatge integrat d'educació física i llengua anglesa – E.F. en AICLE

TEACHING RESOURCES

LESSONS: 7,8,9,10,11 and,12,

"Using cooperative and collaborative learning to improve track and field skills"

Josep Coral

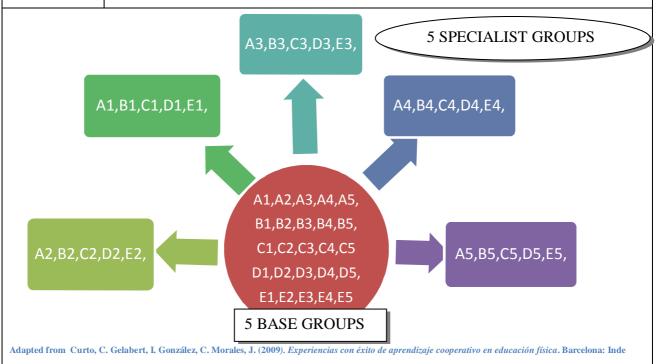
Escola Pau Boada - Vilafranca del Penedès

Norwich Institute for Language Education- England

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Name	JIGSAW PROCEDURES
Aims	Provide opportunities to work in cooperation and collaboration to reach common
	goals.
Description	Jigsaw is composed by base teams and expert team.
_	This jigsaw organization is composed by five base teams and five specialist teams.
Steps	1 Explain learners the aims of the jigsaw:
_	 Cooperate for improving track and field skills.
	 Collaborate for reaching a common goal.
	Helping one to another.
	2 Spread the whole group in teams of 5 players. These are the base groups.
	Conditions to be accomplished:
	 One of them needs a good level of English.
	 One of them needs a good level of motor skills.
	 At least one of them has to be of different genre.
	3 Learners share out the 5 track and field skills (relay, javelin, sprinting, triple jump and hurdles). These are the specialists groups. They work deeply the skill that they have chosen.
	4 When time have finished they come back to the base groups and explain their improvements to their teammates.
	5 They negotiate which skill will be the common goal.
	6 They show the common goal to the whole class and they will be assessed by their classmates.
	7 They assess the common goals of the other groups.



Name	TEACHER COOPPERATIVE & COLLABORATIVE ASSESSMENT FOR LEARNING RUBRIC	
Aims	Assess cooperative and collaborative working.	-
Procedures	Write the names of the students in the first column or directly into the correct box.	
Assessment for learning	Reflect on the results in introduction of the next lesson Explain how it affects the group and the lesson development. Talk how they can improve their results.	

	○ 1	2	2 3	4
RUBRIC	VERY POOR	POOR	GOOD	EXCELLENT
COOPERATIVE & COLLABORATIVE WORKING	Usually doesn't work toward group goals. Always talks and doesn't listen to the teacher and to other's ideas. Does not cooperate and argues with teammates. Usually does not respect opinions or decisions of others and wants things his/her way	Sometimes works toward group goals. Sometimes talks too much but listens although not consistently. Sometimes cooperates but argues with some teammates. Usually sides with someone who has a similar opinion or decision. Asks questions to some teammates.	Usually works toward group goals. Accepts and fulfills individual role within group. Listens to other's ideas, but sometimes talks too much. Cooperates with teammates althought sometimes argues. Usually respects opinions of teammates and supports their decisions. Asks and discusses questions with some teammates	Consistently and actively works toward group goals. Willingly accepts and fulfills individual role within group. Listens to others' ideas and speaks when appropriate. Cooperates well with others and never argues. Respects opinions of teammates and supports their decisions. Asks and discusses questions with all teammates
X1				
X2 X3				

Adapted from Giles-Brown L. (2009) Physical Education Assessment Toolkit. Champaign II.: Human Kinetics

Name	PHRASE GAME							
Aims	Consolidate t	Consolidate the most important phrases used in last six lessons.						
Organization	Organize the	Organize the group in rows of 3 players. Each group choose a leader.						
Equipment and facilities.	Any facility.	ny facility.						
Rules and safety	Respect takin	Respect taking turns.						
Description			e phrases (phrase chart number 1). If they finish they go back to the row.					
Steps	4 Tell them 5 Start the g 6At least, pl	the rows. I the flashcards. I how much time they have for answer.	-					
Inclusion and		Easier	Harder					
differentiation	Space							
Strategies. Based on STEP framework (Doherty & Brenan 2008:167)	Task	Use sentences.						
	Equipment							
	People	Blind: Flashcards with 3D numbers also first letter of the phrase (in capital) Peer guide helps them to memorize.	Split the rows and do it individually. Use leaders to monitoring the new rows.					

Name	PEER ASSESSMENT								
Aims	Assess the their partners' skills.								
Procedures	Write the performer's nar	Write the performer's name and shade in the bar to the point that represents their work during this unit.							
Assessment or learning									
		Pee	r assessment						
Pe	rformer's name:	Shade in	the bar to the point that rep	presents your work durin	ng this unit.				
		Quite ba	dly Quite well	Well	Very well				
My ski	partner teaches a track ar	nd field							
He	teaches the	skill							
		Never	Sometimes	Very often	Always				
	partner listens to the teac laborates with the group.	her and							
	partner encourages to his mmates.	or her							
	partner respects the rules player.	and is a							

P.E.IN CLIL - USING COOPERATIVE & COLLABORATIVE LEARNING TO IMPROVE TRACK AND FIELD SKILLS

Name	GROUP ASSESSM	ENT RUBRIC				
Aims	Assess the performance of other groups					
Procedures	Learners write the names of the members of the base group they are going to assess. They look at the performance of the group. They negotiate the result and the leader writes it.					
		ne results to the whole class		me if needed. Talk hov	w they can improve	
TRACK A	ND FIELD GROUP					
AS	SESSMENT	Write a cross in the c	orrect box	DATE		
BASE GROUP PER	FORMANCE	1	∤ > 2	∤ > 3	№ 4	
1 2 3 4 5		They didn't organize the drill correctly. Nobody did the drill correctly.	They organized the drill quickly but incorrectly. Some of them did the drill correctly.	They organized the drill successfully but slowly. Most of them did the drill correctly.	They organized the drill quickly and correctly. All of them did the drill correctly	
ACTION						
ACTION			-			
ACTION		The group doesn't work in a cooperative way.	Some of the group don't work in a cooperative way.	Most of the group works in a cooperative way.	All the group works in a cooperative way.	

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Name	ASSESSMENT OF LEARNING
Aims	Summative assessment of the children's learning.
Procedures during the unit	Tick the check list control. Use a sheet for each learner.
	Start to use it in the middle of the unit.
Procedures at the end of the unit	Use the results of the check list control to give marks.
	Ensure it checking the learners' personal worksheets of the
	unit if needed. The assessment criteria for special needs
	learners should be adapted to their personal goals.

CLIL IN PHYSICAL EDUCA	TION - UNIT: USING COOPERATIVE & COLLABORATIVE	LEARN	ING TO	IMPR	OVE TRA	ACK AND) FIELD	SKILLS	
DATE	GRADE NAME							_	
ASSESSMENT			CHECK LIST CONTROL		MARKS				
OF	ASSESSMENT CRITERIA	1	₽2	\ 3	OR			OD	þ
<u>LEARNING</u>		Not	Not enough	Yes	VERY POOR	POOR	G005	VERY GO	EXCELLENT
CONTENT	Can throw the javelin accuratedly?								
CONTENT	Can start a sprint correctly?								
Motor competence	Can coordinate the triple jump correctly?								
KNOWLEDGE AND	Can run over the hurdles in a coordinated way?								
INTERACTION WITH THE NATURAL WORLD	Can pass and receive a relay baton with a partner?								
	Does he/she reach his/her personal goal?								
COMMUNICATION	Can interpret and understand commands and explanations related to motor development in English? Can explain basic motor skills in English with								
COMMUNICATIVE	support? Can explain basic motor skills in English without								
COMPETENCE	support?								
	Can make and explain predictions about speed and distance in English?								
COGNITION	Can gain, process and assimilate new knowledge skills?								
LEARN TO LEARN	Can collaborate to reach a common goal?								
COMPETENCE	Can assess his/herself properly as well as his/her partners learning.								
	Does he/she support his/her classmates when they need it?								
CULTURE CITIZENSHIP	Is he/she aware of safety rules and risk evaluation?								
	Is he/she a respectful and responsible class member?								

Adapted from Coral J. (2010) La evaluación en un programa AICLE en educación física. Inderef (on line) Avalaible at http://www.inderef.com/content/view/139/110/. [Accesed 30 November 2010]

Name	STONE, PAPER	SCISSORS.					
Aims	To develop speed reaction. To memorize rules in English.						
Organization	Divide the whole group into two equal teams. If there are no court lines, place three cones,						
S	·	f the court and midcourt as line of reference.	/ 1	,			
Facilities.	Court or playground without obstacles.						
Rules and		in their teams and decide the order of the rep	resentative	es that are going			
safety	to play 'rock', 'paper', or 'scissors'. All the players have to memorize the basic rules.						
v		odges, the winner chases. If chasers touch do					
		e one point. The touched player can ask their	_	•			
	_	say them correctly in English, the point will be taken away.					
Description		e of each team plays "stone, paper, scissors" i					
•		in midcourt facing each other and react to th					
		, and the second					
Steps	1 Each team nun	bers their players. Give a flashcard with the	basic rules	to each team.			
_	Each team has to	nemorize them.					
	2 Place both tear	ns face to face in the midcourt. Put the repres	entatives f	rom each team			
	into the centre. Th	ey play the game.					
	5 The other play	ers react to the	b ——				
	result of the game	If team A wins	b ———	<u>→</u>			
	the rest of the play	ers in the team		* 1 I			
		se their partners in the opposite Game players A B End line					
	team. They run in	n. They run in the same					
	direction towards	on towards the end line.					
	3 'Touched' play		b ———	→			
	knowledge of the	rules. Record the	,				
	scores.	7	Clocky	vise change			
	5 Next represent						
		ed by others until everybody has played.					
	_	in the face to face situation. Players all move		-			
		e players change teams. Avoid repeating the s		•			
Basic rules	Paper beats stone,	stone beats scissors, and scissors beats paper					
Inclusion and differentiation		Easier		Harder			
strategies.	Space	Smaller field		Bigger field			
strategies.	Task	Chaser alone, dodgers in pairs		rerybody in pairs,			
Based on	1 46510			shaking hands			
STEP	Equipment						
framework (Doherty &		Wheelchair users: play throwing a ball to to					
Brenan	People	instead of chasing and play with a peer to de		Similar speed.			
2008:167)	reopie	Blind: Use a peer guide to help them. Oppo	osite	Similar speed.			
		peer plays with one of their foot tied toget	her.				
Follow up	Let the representa	rive be the only chaser. Instead of giving a sci	ore, whoe	ver wins, then			
	_	am to the end line of the field and catches as					
		that are caught now join the other team if the		•			
		ontinues until all the players from one team a					
		i V					