Physical Education and Language Integrated Learning - P.E. in CLIL

Aprenentatge integrat d'educació física i llengua anglesa – E.F. en AICLE

TEACHING NOTES

"Using cooperative and collaborative learning to improve track and field skills"

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Lesso	n 1 (12) - What do you know about track and	Equipment: Balls of different colors		Lesso	Lesson timing – 50 minutes	
field?						
	Procedures	Motor skills	Communication skills	Interaction	Scaffolding	
NO S	Show image flashcard 1. Ask about learners' previous knowledge on track and field. Show the image to encourage and elicit answers.		Listening Speaking (1) (see Codes for speaking activities)	Whole group	Image flashcard num. 1	
INTRODUCTION 10 minutes	Explain track and field group goal. Check for understanding.		Listening	Whole group		
INTR 10	Learners choose and write track and field personal goal.		Reading and writing sentences	Individual	Substitution table num. 1	
	Learners do the warm up.	Dynamic stretch	Reading commands Listening	Whole group using leaders' technique.		
:NT S	Learners measure pre-effort pulse rate.		Listening Speaking(2) Reading	Cooperative group of 4/5 learners.	S Speaking flashcards num. 1	
DEVELOPMENT 40 minutes	Learners play the game: <i>Run and touch</i> . Use a different-colored ball for each team.	Running for endurance	Listening	Groups of 4/5 learners.		
DE\	Learners play the game: <i>Run and throw</i> . Repeat the previous game but this time throwing the ball is allowed.	Running for endurance Throwing for distance and accuracy	Listening	Groups of 4/5 learners.		
CONCLUSION 5 minutes	Learners measure post-effort pulse rate. They compare pre and post results.		Listening Speaking(4,8)	Cooperative groups of 4/5 learners.	S Speaking flashcards num. 2	
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Lesson	n 2 (12) – Relays	Equipment: 4 balls, 8 regular cones, 12 batons, 4 hoops, 4 low hurdles, 4 medium hurdles and 8 Chinese cones.				
	Procedures	Motor skills	Communication skills	Interaction	Scaffolding	
Show image flashcard 2. Ask learners what they know about relays.			Listening Speaking(1)	Whole group	Image flashcard num. 2.	
5	Explain the equipment relay game and ask the learners to prepare the objects. Learners play the game: <i>Equipment relay</i>	Running for speed Body control	Listening Speaking(4)	Cooperative groups of 5/6 learners.		
DEVELOPMENT 40 minutes	Explain how to give and receive the baton. Learners practise the baton exchange.	Jogging Body control	Listening Speaking (2) Reading	Collaborative groups of 4 learners.	Speaking flashcards num. 3	
30 '	Explain the "Colours Reaction" game. Learners play the "Colours Reaction" game.	Running for speed Body control Reaction time	Listening	Pairs		
INTRODUCTION 10 minutes	Learners match relay images with the sentences used in the lesson.		Listening Speaking(4,5) Reading sentences	Collaborative groups of 4/5 learners.	Matching chart num. 1	

Lesso	on 3 (12) – Run over the hurdles	Equipment: 10 low hurdles , 3 high hu	y hurdles, 10 medium ardles and 2 cones.	Lesson timing -	- 50 minutes
	Procedures	Motor skills	Communication skills	Interaction	Scaffolding
INTRODUCTION 10 minutes	Show image flashcard 3. Ask learners what they know about hurdles and what will happen if the runner touches the hurdle. Explain that the hurdles should be set up so they can fall over if struck.		Listening Speaking(1,9)	Whole group	Image flashcard num. 3
DEVELOPMENT 40 minutes	Use TPR to practice the skills with whole group. After, split them in four groups. Explain how a multi-station circuit works and how long they will work in each station. Station 1 -Learners run knees up and try to maintain a tall body posture as they run. Station 2 - Learners walk next to the hurdles (medium & high) using the trail leg action. Station 3 - Learners run over low size hurdles. Station 4 - Learners walk over medium hurdles lifting their knees to become familiar with the lead leg action.	Rhythm of running Lead leg action Trail leg action Direction of running.	Listening	Multi-station circuit training – 4 groups	
	Explain how a multi-level circuit works. Learners run over hurdles.	Rhythm of running. Direction of running.	Listening	Multilevel circuit.	
CONCLUSION 5 minutes	Learners match images of hurdles with the sentences used in the lesson.		Listening Speaking (4,5) Reading sentences	Collaborative groups of 4/5 players.	Matching chart num. 2

Lesso	on 4 (12) – Javelin	Equipment: 1 foam ball, 1 heav 5 cones, 4 foam javelins, hoops, receptacle that can be used as a	Lesson timing – 50 minutes			
	Procedures	Motor skills	Communication skills	Interact	tion	Scaffolding
INTRODUCTION 10 minutes	Show image flashcard 4. Ask learners what they know about the javelin throw. Explain the "Heavy or light?" drill. Learners do the "Heavy or light?" drill.	Understanding of how the weight of an object affects its flight path in throwing. Throwing for accuracy	Listening Speaking(1) Listening Speaking(4)	Whole group Cooperative groups of 4 players		Image flashcard num. 4.
	Explain the fundamentals of the javelin throw: The grip, the withdrawal, the crossover and the finish.	Body control	Listening Speaking(4)	Whole grou	up.	
DEVELOPMENT 40 minutes	Learners practise the throw. Use reciprocal teaching. Change the roles of the players (reading, doing, assessing)	Throwing for distance and body control	Listening Speaking (2) Reading commands	Cooperative groups of 4 players		Flashcards speaking flashcards num. 4
DEVEI 40 n	Ask learners how far can they throw safely? Use the sentence starters to help them in their answers. They throw and check their predictions. Use a multi-level station challenges.	Throwing for distance. Body control	Listening Speaking (9)	Multi-level challenges		Sentence starters
CONCLUSION 10 minutes	1 11 11 11 11		Listening Speaking(4,5) Reading sentences	Collaborating groups of 4 learners.		Matching chart num. 3

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Lesso	on 5 (12) – Sprinting	Equipment: 5 cones and 5 stopwatches.		•	Lesson timing – 50 minutes		
	Procedures		Motor skills	Communication skills	Inte	eraction	Scaffolding
INTRODUCTION 10 minutes	Show image flashcard 5. Ask learners what they know about the stopwatch and sprinting. Ask learners to make predictions about their speed: How far will you run in seconds? (Aboutmeters) Learners make predictions and they check the results.	Runi	ning for speed	Listening Speaking(1) Listening Speaking (4)	Whole go	ative group	Image flashcard num. 5. Sentence starters
DEVELOPMENT 40 minutes	Learners do fun sprinting drills starting from different positions: Lying down on back, stomach Balanced figures (stork, aircraft, dancer) On all fours (like a monkey, limping dog) Learners practise the starting procedure. Use reciprocal teaching. Change the roles of	Read Runi Body	y control ction time ning for speed y control ction time	Listening Speaking(4)	Work in	in rows. waves.	Speaking flashcards num. 5
DEVE	the players (reading, doing, assessing) How much time for 20 meters? Ask learners to make predictions about their speed. They run and they self-check the results. Use the stopwatches.	Runi	ning for speed ning for speed eption of	Listening Speaking (9)		ative group	Sentence starters
CONCLUSION 10 minutes	Learners match starting images with the sentences used in the lesson.			Listening Speaking(4,5) Reading sentences	collabo groups learners	of 4/5	Matching chart num. 4

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Lesson 6 (12) – Triple jump		Equipment: 20 markers, 5 cones.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interaction	Scaffolding	
INTRODUCTION 10 minutes	Show image flashcard 6. Ask learners how many different ways they are able to jump. Learners do the "5 basic jumps .(adapted hopscotch)"	Basic jumps	Listening Speaking(1,9)	Whole group	Image flashcard num. 6	
	Can you explain a safe jumping game? Look for volunteers. Use the language frame. Play the game for 5 minutes.	Jumping Body control Risk evaluation	Speaking (4,3)	Whole group	Language frame num. 1	
F	Explain the triple jump process: Hop, step and jump.	Jumping for distance Body control	Speaking (2) Listening Reading commands	Cooperative groups of 4/5 players	Speaking flashcards num.	
DEVELOPMENT 40 minutes	Ask learners how far they can jump safely. Organize a multi-level challenges drill. Learners choose the distance of the jump they want to try.	Jumping for distance Body control Risk evaluation			Sentence starters	
CONCLUSION 5 minutes	Group memorizing drill (for consolidation).		Listening Speaking (0,5) Reading commands	Collaborative groups	Speaking flashcards num. 6	

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Lesson	7 (12) – Jigsaw organization	Equipment: 3 foam javelins, 5 low size hurdles, 5 medium size hurdles, 3 batons, 20 Chinese cones.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interaction	on Scaffolding	
	Show image flashcard 7.		Listening	Whole grou	p Image flashcard	
ON	Ask learners what they know about		Speaking(1,7)		num. 7.	
OUCTI	the meaning of collaboration.					
INTRODUCTION 10 minutes	Explain the "Jigsaw organization".		Listening Speaking(4)			
	Show the image flashcard num. 8		Listening	Collaborativ	re Image flashcard	
	Organize the base groups. Group		Speaking(3,4)	groups of 4/	/5 num. 8.	
	members are divided in specialties.			players		
	Prepare the specialist stations					
	around the playground and court.					
	Specialist groups go to their stations.	Running for speed	Listening	Collaborativ	re Flashcards	
	Give them the flashcard related to	Throwing for distance	Speaking (2,3,4)	groups of 4/	/5 speaking flashcards	
DEVELOPMENT 40 minutes	their skill.	Jumping for distance	Reading commands	players	num. 1,2,3,4,5	
PME tes	Assess group collaboration.					
ing i	"Teacher Cooperation &					
EVE 0 m	Collaboration Rubric" (Assessment					
O 4	for learning)					
Z	"Phrase game" Organize the group		Reading phrases	Cooperative		
JSIC	in rows of 3 players. Give them the			groups of 3	1	
CONCLUSION 5 minutes	phrase chart 1.			players.		

Lesso	n 8 (12) – Specialists group feedback	Equipment: Equipment: 3 foam javelins, 5 low size hurdles, 5 medium size hurdles, 3 batons, 20 Chinese cones.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interaction	on Scaffolding	
INTRODUCTION 10 minutes	Reflecting on the results of the assessment for learning done in the last lesson.		Listening Speaking(1,4)	Whole grou	p	
	Learners of the specialist groups review last lesson practice.	Running for speed Throwing for distance Jumping for distance	Listening Speaking(2,3,5) Reading commands	Collaborativ groups of 4/ players		
DEVELOPMENT 40 minutes	Specialists give feedback to the base group members. Each specialist teaches the skill to their teammates. Explain to learners that scaffolding will be withdrawn but they can ask for it if needed.	Running for speed Throwing for distance Jumping for distance	Listening Speaking (2,3,5)	Collaborativ groups of 4/ players		
CONCLUSION 5 minutes	Learners do "Peer assessment".		Reading sentences	Peers.	Peer assessment rubric.	

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Lesso	n 9 (12) – Group assessment	Equipment: Equipment: 3 foam javelins, 5 low size hurdles, 5 medium size hurdles, 3 batons, 20 Chinese cones.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interactio	· · · · · · · · · · · · · · · · · · ·	
INTRODUCTION 10 minutes	Explain the procedures for the assessment group and the time frame available for each group. Give learners the "Group assessment rubric". Leaders check their teammates' understanding.		Listening Reading Speaking(1,3,9)	Whole group	p Learners group assessment rubric.	
DEVELOPMENT 40 minutes	Base members choose and show one skill to the other groups. The other groups assess the skill using the group assessment rubric. Do the same for each group. Give a new rubric for every new group. Teacher starts to use the checklist "Assessment of learning".	Running for speed Throwing for distance Jumping for distance	Listening Speaking(4,7) Reading sentences	Collaborativ groups of 4/ players	0 1	
CONCLUSION 5 minutes	Each base group leader explains the results to the whole group and suggests improvements.		Listening Speaking(0,3) Reading sentences	Whole group	p Language frame number 3	

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Lesson 10 (12) – Day to improve		Equipment: 3 foam javelins, 5 low size hurdles, 5 medium size hurdles, 3 batons, 20 Chinese cones.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interaction	on Scaffolding	
INTRODUCTION 10 minutes	Handout learners' personal goal they write in lesson 1. Ask learners to check it. Ask them if they are nearly to reach it. Organize learners into 3 groups according to their personal goal.		Reading Listening Speaking(1,4)	Whole grou	p	
DEVELOPMENT 35 minutes	Make new groups according to what learners want to improve. Each group chooses a leader. Learners work towards personal improvement. Explain the game "Paper, stone, scissors". Learners memorize the basic rules. Learners play the game.	Running for speed Throwing for distance Running over obstacles Speed reaction Running for speed	Listening Speaking(3,4,9) Listening Reading Speaking(3,4)	Collaborativ groups of 4/ players. Whole grou	1 5	
CONCLUSION DEV 10 minutes 35 m	Give learners the worksheet for the reflections on their personal work in Physical Education. Collate the results together.		Reading sentences	Individual (v leader help needed) Whole grou	if reflection worksheet.	

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Lesso	on 11 (12) – Day to create	Equipment: Equipment: 3 foam javelins, 5 low size hurdles, 5 medium size hurdles, 3 batons, 20 Chinese cones, foam balls.			Lesson timing – 50 minutes	
	Procedures	Motor skills	Communication skills	Interaction	on Scaffolding	
INTRODUCTION 10 minutes	Ask learners if they are able to create a new skill or modify any track and field skill. Divide into 4 groups and give them the substitution table. Give them some minutes to reach an agreement about the skill they want to create or modify.		Listening Speaking(1,4)	Whole grou	Substitution table number 3	
DEVELOPMENT 35 minutes	Each group chooses a speaker. Give them language frame 4. They explain the drill to the whole class and they do it. Give 5 minutes to each group.	Running? Throwing? Jumping?	Listening Speaking(2,3,5) Reading commands	Collaborativ groups of 4/ players		
CONCLUSION 10 minutes	Show substitution table 4 with the image. Give learners an example of how to describe the image. Divide into groups. Give the substitution table to help them describe their image.		Speaking (6)	Collaborativ groups of 4/ players		

Lesson 12 (12) – Game day Equipment: Equipment: 3 foam javelins, 5			,		Lesson timing – 50	
		medium size hurdles, 3 batons, 20 Chinese cones, foam balls.			minutes	
	Procedures	Motor skills	Communication skills	Interaction	on Scaffolding	
	Ask learners the game they like most		Speaking(1,7)	Individual		
O	of all games they have done.			Whole grou	р	
E s	Ask them if it is original or it has been					
DC ute	modified or created.					
INTRODUCTION 5 minutes	Ask for volunteers to explain it.					
	A volunteer explains the game to the	Running?	Listening	Individual	Language frame	
	whole class and they play it. Give five	Throwing?	Speaking(3)	Whole grou	p number 1	
PM	minutes per game. Play as many	Jumping?				
ELO Jin	games as they are able to explain.					
DEVELOPMENT 40 minutes						
	Ask learners to summarize what they		Listening	Whole grou	p Phrase chart	
	have done in this unit. Ask how many		Speaking(0,1,3)		number 2	
	of them have reached their personal		Reading phrases	Individual at	t	
	goals. Tell how many of them have			home		
	reached the common goal using					
NO SE	information recorded in Assessment					
LUS	of Learning table.					
CONCLUSION 10 minutes	Ask learners to classify phrases of					
2 51	chart number 2.					