

# FOUR SIDE GAME


Work with a partner.

- You need
- two dice
  - a copy of this worksheet each.

### Scoring

square	4 points
kite	4 points
rhombus	3 points
rectangle	3 points
parallelogram	2 points
other four-sided shape	1 point

### HOW TO PLAY

- The aim of the game is to score points by making four-sided shapes. The points for each type of shape are shown in the table.
- In turn, throw the two dice. Use the numbers to mark a point on your own grid. For example, if you throw , you can mark the point (5,2) or (2,5).

Do this for six throws each.

- Join up **any four** of your points to make a shape. Record your score. Play four games altogether. The higher points total wins.

